

2010

Legends of Valhalla: Thor

This feature film production is a cooperation between Iceland, Germany and Ireland. I worked with the team in Bremen, Germany at Ulysses Films and most of the time on the main characters. This scene is a part of the second trailer and I am responsible for all the character animation.

2008 - 2010

Konferenz der Tiere

At Ambient Entertainment in Hannover, Germany, this feature film production was done for Constantin Film. (English Title: Animals United)

This scene is part of a trailer and I am responsible for the character animation of Charles, the proud, gallic rooster.

Unfortunately, due to NDA restriction at feature film production I can, at this time, only show those of my shots that are publicly available.

2009

Ice Age 3 The Game

I had the chance to work on the cut scenes for the game Ice Age 3 Dawn of the Dinosaurs. I worked remote for Eurocom Entertainment Software, Derby, GB. Here are two of the scenes with Sid. I was responsible for all the character animation.

software

Maya, 3dsmax, Photoshop, Fusion, Premiere Pro, Final Cut Pro
Comfortable in Windows, OS X and Linux environment.

reel breakdown

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